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SENG4400

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Final project proposal

* **What do I plan to do?**
  + I plan on finding a dataset on Kaggle containing information on eSports, specifically the revenue involved.
  + After finding the dataset, exploring what I can do with it
* **What techniques will I use?**
  + I plan on using linear regression to be able to predict a certain amount of revenue based on a y factor (tournaments played, country, eSport played, etc.)
  + I also plan to visualize the dataset into bar graphs and pie charts for people coming in to better understand the data that I am portraying. I want to be able to show:
    - Which eSports are the highest earnings
    - Who is the highest earning eSports player
    - Which genre of video games are the highest earning
* **What do I hope to learn?**
  + Learning aside, overall, I hope to have fun on this project which I do think I will with my passion for eSports
  + Learning wise I hope to figure out which games and genres are the highest earnings (I find that super interesting) and who makes the most money and where they are from